|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Size** | **XP Rating** |
| Gecko Hunter | Beast | Large | 1 (35 XP) |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Strength** | 7 (+2) |  | **Armor Class** | 8 | | **Action Points** | 8 |
| **Perception** | 6 (+1) |  | **Avg. Hit Points** | 28 | | **Hit Dice** | 4d10 + 8 |
| **Endurance** | 7 (+2) |  |  | |  | | |
| **Charisma** | 1 (-4) |  | **Damage Vulnerabilities** | |  | | |
| **Intelligence** | 1 (-4) |  | **Damage Resistances** | | Radiation | | |
| **Agility** | 8 (+3) |  | **Damage Immunities** | |  | | |
| **Luck** | 5 (+0) |  | **Condition Immunities** | |  | | |

|  |  |
| --- | --- |
| **Special Traits** | **Special Actions** |
| **Natural Weapons.** The gecko’s unarmed attacks use a d6 for their damage dice instead of a d4.  **Swift.** The gecko moves 25 feet when it uses the Move action. |  |

|  |
| --- |
| **Description** |
| A hunter is the largest stage in a geckos lifespan, towering over even full-grown men and running at speeds they can’t hope to match. |